



Take the slopes with you
anywhere, anytime !



Text **SHAUN** to 67888* and
ride trough 8 fun mountains as you make your way to victory!



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300017890

PC DVD-ROM

Shaun White

SNOWBOARDING



ONLINE KEY CODE



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Title		SWS	
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Component		Manual Cover	
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A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a computer screen, or while playing video games, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy.

If you, or anyone in your family, have an epileptic condition, consult your physician prior to playing.

If you experience any of the following symptoms while playing a video or computer game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - **IMMEDIATELY** discontinue use and consult your physician before resuming play.

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DEMONWARE

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SETTING UP THE RIDE

Installation

Installing Shaun White Snowboarding

To install Shaun White Snowboarding, follow these simple steps:

1. Insert the Shaun White Snowboarding Installation DVD into your DVD-ROM drive. The Autorun menu should appear. If it does not, browse to your DVD drive and double-click on the Autorun.exe file.
2. Click the Install button. The installation wizard will walk you through the setup and installation process for the game.
3. After installing the game, select Ubisoft/Shawn White Snowboarding/Play Shaun White Snowboarding from your Start menu or double-click the Shaun White Snowboarding shortcut on your desktop (if you selected to have one created during installation). On Vista, you'll find the shortcut in the Game Explorer. Doing either of these starts the game.

Uninstalling Shaun White Snowboarding

To uninstall Shaun White Snowboarding, follow these simple steps:

1. Insert the Shaun White Snowboarding Installation DVD into your DVD-ROM drive. The Autorun menu should appear.
2. When the Autorun menu appears, click on the Uninstall button. This will automatically delete all components of Shaun White Snowboarding.

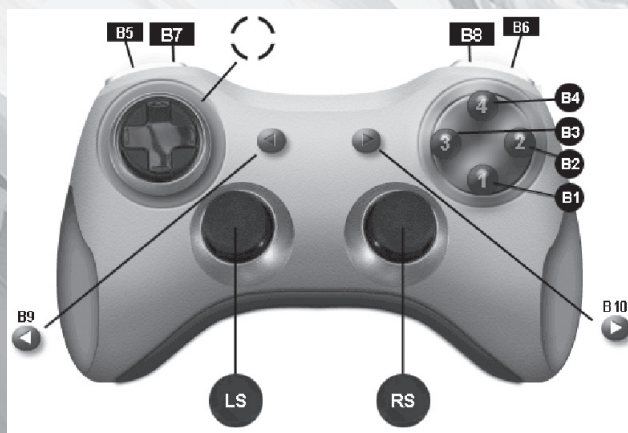
CONTROLS

Keyboard Controls

Snowboarding is a sport of beauty and precision. This is why friends don't let friends use keyboards in Shaun White Snowboarding. Be smart. Be responsible. Use a game controller with 2 analog sticks, 2 triggers, and a few buttons. The remainder of the manual will show how the game is played using a game controller. For keyboard/mouse layout and controls, please refer to the information files included on the game disc.

Controller Scheme

Controller Example



GAMEPLAY

INPUT NAME	STATIONARY	GROUND	AIR	JIB
B1	Emote	Body Check		
B2	Snowball	Snowball		
B3		Focus On / Off	Focus On / Off	Focus On / Off
B4	Board On / Off	Camera	Camera	Camera
LS	Walk	Carving	Air Control	Balance
RS		Butter	Grabs	Spin / Press
B7			Shifty / Bone	
B8		Jump	Pump / Tweak	Jump
B5		Camera Left	Camera Left	Camera Left
B6		Camera Right	Camera Right	Camera Right
		Quick Menu	Quick Menu	Quick Menu
B9 		Map	Map	Map
B10 		Menu	Menu	Menu

Important Note: You can choose to invert the grabs and shifties in the options menu. Doing so will allow you to do shifties directly with the Right Stick. This makes it MUCH easier to nail landings on air tricks, and also allows you to prepare in advance for stylish rail tricks. Since this option requires you to hold **B7** to do grabs, it takes a bit longer to get used to, but is very rewarding in the long run. Many consider this the optimum way to play the game, and it can greatly improve your performance.

UBI.COM™

Play anyone and everyone, anytime, anywhere on ubi.com. Start your Internet browser and connect to the registration page ubi.com to create an account. Enter your login name, password, and email address (in case you forget your password). After registration, you can get back to the game interface: enter your login name and password, and select Ubi.com in the Ride with Friends Section (see multiplayer section).

INTRODUCTION

Welcome to the world of Shaun White! It's a lot like your world, but the lifts are free and snow conditions are always perfect! This game simulates the activity of riding a snowboard.*

*Don't go being an idiot. This is a game and trying most of the things in it could easily get you killed in real life. Do try snowboarding though, it's fun.

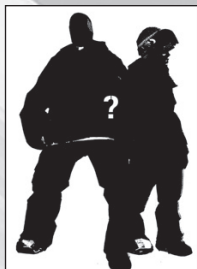


CHARACTERS



Shaun White

The legend, the icon, the animal, whatever you want to call him, it's the man himself. Shaun will help guide you through your adventure and help you out where he can.



You

It might be Shaun's name in the title, but you are definitely the star! Dress your character up in a custom snowboarding outfit, then show everyone your new look! As you progress through the game, you will gain access to more stylish outerwear and gear, as well as other surprises!



Supporting Cast

Announcers, pro riders, pilots...there are plenty of interesting characters for you to get to know. Talking about them here would ruin the magic, so travel the world and meet them yourself!

MOUNTAINS



Park City

For your first taste of shredding in our world, you get a nice mix of the three mountain layers. There is a bit of peak riding, some nice back-country, and it's definitely called PARK City for a reason.



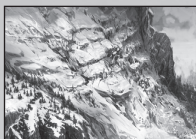
Europe

You smell that? Nothing finishes off a day of hard riding better than a big fat bratwurst croissant. Now just make sure you don't wreck yourself jibbing through town or you might be having your meals fed to you.



Japan

Welcome to the home of the samurai, domo arigato for visiting. Now it's your chance to do some slicing and dicing yourself in this cultural paradise. Try not to get too distracted by the strange sights, or you'll miss out on some amazing hidden areas.



Alaska

This peak riding paradise is as beautiful as it is deadly. Falling down one of these chasms means no coming back. Avalanches are also common here, so watch for the telltale signs. It's generally best to do a few runs to get to know the place before you just start hucking yourself around.

GETTING STARTED

Right now in your PC, you have the ultimate snowboarding game ever created, but it's no good to you if you can't figure out how to get to the mountains. No worries, though; it's really easy and we're here to help you.



Menus

When you first start the game, you see some pretty exciting menus. Use the **○** or **LS** to navigate to what interests you. The onscreen descriptions should be pretty clear, so hopefully, you know what to expect. **B3** is used to select highlighted options, and **B2** is to go back. You might also want to use **B3** and **B4** for some special actions, depending on the menu.



Video Editor

So you did something really cool and you want to show it to your friends? Say no more. In this menu, you can edit clips you've saved while playing. Trim out the chaff to make sure you're only showing your best and then use markers to change the camera or effects for that section. Once you're satisfied with your tweaks, you can save them for later edits or upload them online.

B1	Play / Pause	Have a look at your edits
B3	Place / Remove Marker	Set these where you want to make changes.
B5 or B6	Next / Previous Marker	Jump around your markers to make quick tweaks.
B7 or B8	Time Forward / Back	Scrub forward and back to look for good marker points.
LS or RS	Trim Start / End	There's no point showing the boring stuff you did, is there?
	Change Effect Type	Choose between camera, fx, and speed options to customise this marked section.
	Change Options	Change between the different options for that effect.
	Upload	Pick your video online.
B4	Hide HUD	Check out your video in all its glory.
B2	Exit / Save	Use this when you are done editing your video.



Gear

Show off your own personal style. Purchases are made with money you've earned on the mountain...well you earn respect, which is then converted into cold hard cash. If a piece of equipment seems unavailable to you, buy it using . If that doesn't work, then you must not have enough cash, so head back out there and earn yourself more bank.

Boards

Picking the right board for the job at hand is all about knowing your style. Each board has six characteristics that you should consider very carefully. Some may take a bit of getting used to, but can be worth it if you stick with them.

Speed	Length and friction of a board will decide your speed and acceleration.
Amplitude	The flex and pop of the board help you to get more air.
Edging	Shape and sharpness determine how hard you can carve.
Rotation	The weight of the board determines how quickly you can spin it.
Forgiveness	Decides how precise you have to be to make nice landings.
Balance	How quickly the board can change directions while jibbing.



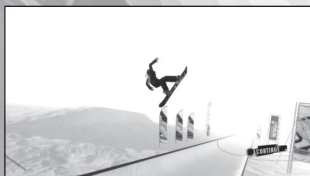
Other Items

You can also purchase a variety of other gear to customise your character and make them stand out from the crowd. You might not notice a performance increase, but at least you'll know that you're the sharpest dressed rider in town.



HITTING THE SLOPES

You can probably figure out the next stuff on your own, but you can get a bit more out of your experience if you keep reading a bit longer. Sorry.

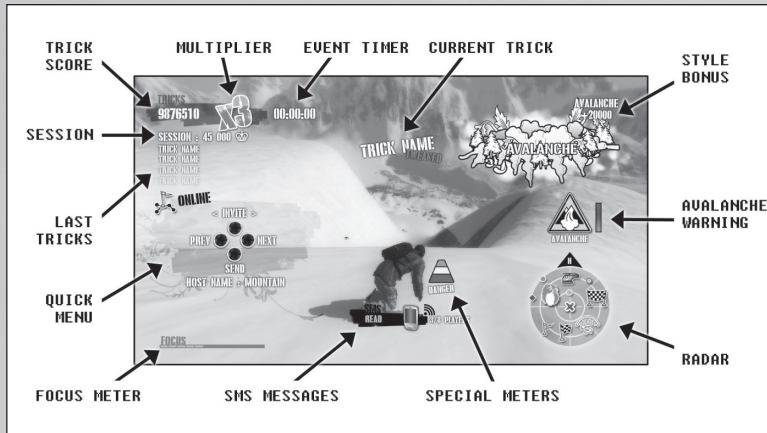


Loading

Load screens are pretty boring. We do have a few of them, but hopefully they aren't too bad. To soften the blow a bit, we at least let you practise your pipe riding during longer loads.

H.U.D. (Heads up Display)

Don't get too worried by the image below. There may be a bunch of possible stuff onscreen, but it will only appear when it's needed. You can also choose to disable some of it in the Options menu if you would like a bit less clutter.



Trick Score

The respect you earned from your last trick is shown here. If it's yellow, it means you didn't pull it off smoothly and lost points. If the trick is red...it means you didn't get any respect at all.

Session

This is the score you've accumulated since you last stopped or bailed.

Multiplier

Fill and freeze the multiplier by doing tricks. The number shown is what your next trick will be multiplied by.

Last Tricks

This list shows the last few tricks you've done. Hopefully, they're not all the same.

SMS Messages

When you get an invite to compete from a friend, this is where it will appear. Press  to check it out.

Focus Meter

When Focus is active, it's all fancy looking. When Focus is off, you just see the bar here.

Style Bonus

When you do something stylish, the bonuses you earned will appear here.

Position (not shown)

If riding against others, your rank will be displayed here.

Radar

Use this to find challenges or other points of interest.

Quick Menu

This menu appears when you press any of the directional buttons.

Tutorial (not shown)

Tips and reminders are shown here to help you out. Hot shots can disable this in the Options menu if they so choose.

Special Meters

Hopefully, these are pretty self-explanatory. If the arrow is in the red...that is bad. Yellow is alright (you might lose respect) and green is good.



Freeriding

Now this is what it's all about! Ride how you want, where you want and find out just what you can do. You can even invite your friends to explore the mountain together! Hopefully they aren't a bunch of jerks.

Challenges and Competitions

Wondering what those odd floating things on the mountain are? Well, wonder no more! Ride up to these Challenge markers and activate them to begin a challenging Side Challenge or Competition. The little markers also show how difficult the Challenges are.

●	Easy: This would be GREEN if the manual were in colour.
■	Medium: This would be BLUE if the manual were in colour.
◆	Hard: This is actually BLACK, so it looks about right.
◆◆	Crazy Hard: This one is also BLACK.



When you complete a Challenge, you earn respect for your performance, not your position. It's not really impressive if you beat a bunch of posers now, is it? Performance is rated from 1 to 4 stars. If you could get 4 stars on each Challenge in the game, it would be REALLY impressive.



When you begin each Challenge, you get a quick description of what will be required of you to win. For a lot of them, it might take a few tries to get the hang of it. Do your best!

Big-Air	Try to get the best single trick you can off the kicker.
Jibfest	Only rail and box tricks count toward your score down the course.
Half-Pipe	Show off what you can do in the pipe. Only air tricks count.
Slopestyle	All of your skills are tabulated on this course.
Boardercross	Stay on track and finish as quickly as you can.
Death race	Race through the gates to the finish. Anything goes, so be rough.
Freestyle	All of your tricking within the time limit is counted.
Air Tricking	Only tricks done in the air are included. Make good use of your time.
Ground Tricking	Score as much as possible at ground tricks within the time limit.
Airtime	Your time in the air is tabulated during the time provided.
Collect	Try to touch as many targets as possible in the time allotted.
Precision Riding	Before time runs out, ride between the flags as quickly as you can.



Once you have completed all of the basic competitions on a mountain, you gain access to the Ultimate Competition. Doing all of these will even impress Shaun and are necessary if you want to be considered an icon yourself.



Pause Menu

You can access this while playing the game by pressing **PAUSE**. Offline, it will pause your game, but online it will just cause your player to stop while everyone else rides on. The Pause menu is similar to the Main Menu, and you can use the same controls to navigate it successfully. There are also some shortcuts available by utilising **LS** and **RS**, and **LB** and **RB**.

Map

Use **LS** to see where you are on the mountain at any time. You can also check out what else is happening and choose chairlifts to start riding from.

SHREDDING 101

Riding

Everyone has to begin somewhere. Before you can start busting out back-to-back 1080s in the pipe like Shaun, you'll need to learn to avoid hitting trees and other riders. Master the subtleties of these basics and everything else will come easy.

LS	Carving	You can't ride if you can't turn.
LS	Tucking	Reduce drag to increase speed.
LS	Braking	It's better than hitting a tree.
RS	Sliding	Slide for added control on tricky surfaces.

Air Tricks

Here is what everybody thinks of when they think of jumping! Spins, flips, grabs – it's all here. Go big and keep it smooth to create awesome photo ops and high-scoring sessions.

LS	Jumping	Pull the right trigger to crouch, release to jump. Yahoo!
LS	Air Control*	Use this to slow down your movement in the air.
LS + RS	Spins & Flips	How you hold the stick on takeoff determines your spin.
RS	Grabs	Slide for added control on tricky surfaces.

	Style Grabs	Different directions do different grabs.
	Tweaking grabs	Tweak as little or as much as you like with the
	Shifties*	Shifties look cool and can help you stomp landings.

*It's very important that you use air control and shifties to land as cleanly as possible. Sketchy landings earn a lot less respect. Remember, you can swap the shifty and grab controls in the options menu. This can feel more natural for some riders.

Rail Tricks

Ahhh, performing Rail Tricks! It's fun in the park, a blast in the back-country, and it's a riot in town. It might seem a bit tricky at first, but once you get it down, you'll really impress the crowd.

	Spinning	Turns the board. While a shifty turns the board sideways and spinning turns the board on a rail, these terms have no relationship to each other.
	Presses	Use subtle pressure to go into the press or you'll eat it.
	Press Spins	Now it gets tricky. Gently move the stick over to add a bit of spin to your press.
	Press Slide	If you stop a press spin perpendicular to a rail, it's a press slide.

Ground Tricks (Butters)

Often misunderstood, generally neglected, butters are a great way to keep the multiplier frozen and build high-scoring sessions. When you see someone using butters the way they were meant to be used, take notice because they're probably a real pro.

	Butter	This is another trick that requires a bit of finesse. Don't push too far or you'll bail for sure.
	Butter Spin	Move the stick over a bit to turn a butter into a butter spin. Try not to fall.
	Butter Slide	Stopping a butter spin while sideways is a butter slide.

Interaction and Camera

How we interact with our world is actually a true reflection of how we see ourselves...or something. Okay never mind, that was incredibly lame. The list below tells you how to snowball stuff, smash into things, and change the camera so you look cool doing it.

	Interact (Near Object)	Just ride up to something and press to use it.
	Emote (Stationary)	If you aren't near something you can interact with, will make you do something silly.
	Snowball	Press and hold to pick up a snowball. Release to throw it. Watch the onscreen indicator to increase your chances of a smackdown.

	Body Check (Riding)	If you hold  while you're riding, you will brace yourself for impact. Use this to smash weak objects or knock down your "friends".
	Toggle Camera (Riding)	Switch between different camera angles to get the best view.
	Look Around (Riding)	If you're using the default camera, you can look to the left or to the right.
	Look Back (Riding)	Holding both bumpers lets you look behind you.
	Look Around (Stationary)	When you're stopped, you can use  to rotate the camera around you.

Focus Abilities

Focus abilities? What does that mean? Well, I don't want to ruin the surprise, but later in the game, you get SUPER POWERS, just like Shaun. They are fairly easy to use, but just check back here if you forget what sensei taught you.

	Activation	Toggling focus on automatically gives you access to the powers you have unlocked. Just do the respective action to use that power.
	Speed Boost	Tuck forward to use your speed boost focus.
	Power Check	With focus active, your body check can now destroy new obstacles.
	Big Air	Jumping with focus active gives you access to whole new areas.

Quick Menu

Use the D-pad to select the different modes while riding. If they are greyed out, then they need something. Nothing real bad will happen if you hit the wrong buttons, so feel free to play around.

	Online	Join, Host, Disconnect, and Kick. Everything you need to have fun online.
	Music	Change playlists and songs to get yourself in the mood.
	Special	Set up markers for warping or even start a special Challenge.

Style Bonuses

There are a variety of things you can do for added style. Experiment while you're riding to find them all and then use them to show off.



MULTIPLAYER

Ride with Friends

Choose this option to play with other people over a LAN or online. This option isn't only available in the Main Menu, though, so feel free to ride solo for a while and invite buddies to your mountain later.

LAN

Great! You've set up a LAN to do some riding? This type of setup will give you a great connection and you're bound to have a wicked time. To get this working, all you have to do is choose the LAN option and then HOST or JOIN a game. Choose HOST if you're the first player to hit the mountain. Your friends can then choose JOIN to jump into the game with you.

UBI.COM™

To go on UBI.COM™, you just have to choose UBI.COM™ instead of LAN. This gives you the same options, but will likely give you a LOT more choices of mountains to join and will also allow people you don't know to join a mountain you host.

If you want to play with friends only, don't worry. When you choose to host the game, you can also set it up so only your friends can join.

Quick Menu

Maybe you've been wondering what some of those Quick Menu options were, but you couldn't use them offline? Well now you can give them a try.

Online

Use this the same way you might have started the game.

Chat

You can change your chat options with this menu. Select a specific friend to talk to, filter out other riders, and choose whether or not proximity voice is enabled.

Special

Marker and Warp

Set the marker while you're on the ground and then you'll be able to warp to it anytime you want! Now you can session your favourite areas over and over. How awesome is that?

Betting Challenge

Check the section below to see how special this option really is!

Multiplayer Game Modes

Playing this game multiplayer is as close to playing solo as we could make it, but there are a few small exceptions.



You Can Invite People to Challenges!

When you choose a Challenge now, pressing **Y** will take you to the invite screen. Invite everybody on the mountain or just people who you think would be interested.



You will also get invites from other people while riding on the mountain. Press **Y** to have a look at the event and then accept or decline it.

Sadly, you will not be able to invite your friends to some events if they haven't unlocked them. We know it's a bummer, but they really need to earn it.

You Can Play Three New Types of Challenges!

King of the Hill	Your respect / time ratio is what matters here. Multiplayer only.
Rat Race	This multiplayer only race lets you find your own route and play by your own rules.
Betting Challenge	You can do this one anywhere by using the SPECIAL Quick Menu. Choose from the time-based trick Challenges and put up some dosh! Winner takes all!



Leaderboards

Almost all of the statistics about your rider can be compared online. How many times have you bailed? What was your fastest bordercross time? Check out the top riders and work with your friends to improve your performance!

TECHNICAL SUPPORT

If you experience difficulties playing your Ubisoft game, please first contact our 24-hour on-line solution centre at www.ubi.com/uk.

Our 24-hour automated telephone service is available on 0871 664 1000 (Calls are charged at 10p/min).

The Live service option is available from 11am until 8pm, Mon-Fri (excluding bank holidays).

Please make sure you are in front of your pc when calling our support team to enable us to troubleshoot your query for you.

Faulty Game:

If you believe your game is faulty, please contact our support team before returning your product to the retailer. A discrepancy between your operating system and the required game specifications may result in errors during game-play, such as:

your screen returning to desktop or freezing, jerky graphics or error messages.

Damaged Game:

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If your receipt has expired and you are within the 90 day warranty period, please contact the Ubisoft support team for verification.

Australian technical support

Technical Support Info Hotline

1902 262 102

(calls are charged at \$2.48 per minute including GST. Higher from public and mobile phones).

Please note that we do not offer hints & tips at our technical support centre.

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- Great competitions and prizes
- Privileged offers: collectors, limited edition...
- Exclusive hints and tips
- Meet new friends on the forums and get all the help you need!

Join us now at www.shawnwhitegame.com

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Notes



Notes

